

# **Course Outline**

COURSE: BOT 291B DIVISION: 50 ALSO LISTED AS: CD 291B & COS 291B

TERM EFFECTIVE: Spring 2023

CURRICULUM APPROVAL DATE: 05/09/2023

SHORT TITLE: POWER SKILLS WORKPLACE

LONG TITLE: Power Skills for the Workplace

<u>Units</u>	Number of Weeks	<u>Type</u>	Contact Hours/Week	Total Contact Hours
1	18	Lecture:	1	18
		Lab:	0	0
		Other:	0	0
		Total:	1	18
		Total Learning Hrs:	54	

### **COURSE DESCRIPTION:**

Power Skills for the Workplace teaches skills vital to workplace success. The topic for 291B is Team Building. Need not be taken in sequence. This is a pass/no pass course. The course was previously listed as BOT 191B.

PREREQUISITES:

COREQUISITES:

CREDIT STATUS: D - Credit - Degree Applicable

GRADING MODES

P - Pass/No Pass

REPEATABILITY: N - Course may not be repeated

#### SCHEDULE TYPES:

- 02 Lecture and/or discussion
- 05 Hybrid
- 71 Dist. Ed Internet Simultaneous
- 72 Dist. Ed Internet Delayed

## STUDENT LEARNING OUTCOMES:

By the end of this course, a student should:

1. Demonstrate holding effective meetings, including utilizing communication, conflict management, and decision-making skills.

2. Compare and contrast helpful and harmful team roles.

# COURSE OBJECTIVES:

By the end of this course, a student should:

- 1. List 5 reasons employers want employees with problem-solving skills.
- 2. Identify situations where individuals work better than a team and vice versa.
- 3. State the jobs and traits of a good facilitator.
- 4. Describe techniques for communicating with teammates.
- 5. State reasons for and how to establish team goals.

## CONTENT, STUDENT PERFORMANCE OBJECTIVES, OUT-OF-CLASS ASSIGNMENTS

Curriculum Approval Date: 05/09/2023

## 3 HOURS

Content: Introduction to Team Building. Why Employers want Team Players. Why Employers value Problem-Solving Skills. What is a team?

3 HOURS

Content: Team playing role: Lost on the moon. Team vs. Individual situations. Basic team roles. 3 HOURS

Content: Being a facilitator. What a facilitator does. Traits of a good facilitator. Mid-term exam.

## 3 HOURS

Content: Harmful team roles. Destructive team players: The rejecter, commander, interrupter, yes - but, and psychiatrist. Why these players are harmful to the team. How to deal with destructive team players. 2 HOURS

Content: Communicating with teammates. Understanding feelings and facts. Building consensus. Why consensus is essential.

# 2 HOURS

Content: Getting agreement. Setting team goals. Holding effective meetings. Team leadership, and characteristics of good team leaders.

## 2 HOURS

Final exam/project.

# METHODS OF INSTRUCTION:

Lecture, AV presentation, theoretical and skills evaluation, quizzes/exams.

## OUT OF CLASS ASSIGNMENTS:

Required Outside Hours 6

### Assignment Description

Complete reading and workbook exercise assignments. Study for exams. Homework: List 5 reasons employers want team players. List 5 reasons employers want employees with problem-solving skills. List characteristics of a good team and situations where a team is helpful.

Required Outside Hours 6

### Assignment Description

Complete reading and workbook exercise assignments. Study for exams. Homework: Do a project where team playing is essential. List situations where individuals work better than a team and vice versus. List some of the different roles in team situations.

## **Required Outside Hours 6**

### Assignment Description

Complete reading and workbook exercise assignments. Study for exams. Homework: List the jobs of a facilitator. List traits of a good facilitator. Explain helpful team roles.

### Required Outside Hours 6

### Assignment Description

Complete reading and workbook exercise assignments. Study for exams. Homework: Provide 4 examples of harmful team roles. Use role-playing to imitate destructive team players. Describe how each destructive team role hurts the team.

Required Outside Hours 6

#### Assignment Description

Complete reading and workbook exercise assignments. Study for exams. Homework: List techniques for communicating with teammates. List ways to use feelings and facts to work with teammates. List techniques for building consensus. List reasons why consensus is essential.

#### **Required Outside Hours 6**

#### Assignment Description

Complete reading and workbook exercise assignments. Study for exams. Homework: List reason for and how to establish team goals. List goals of effective meetings and how to do effective meetings. List characteristics of good team and poor team leaders.

## **METHODS OF EVALUATION:**

Writing assignments Evaluation Percent 25 Evaluation Description Writing assignments: 20% - 40% Written homework, Reading reports, Lab reports

Problem-solving assignments Evaluation Percent 25 Evaluation Description Problem-solving demonstrations: 20% - 45% Homework problems, Field work, Quizzes, Exams

Skill demonstrations Evaluation Percent 25 Evaluation Description Skill demonstrations: 20% - 45% Class performance, Field work, Performance exams

Objective examinations Evaluation Percent 25 Evaluation Description Objective examinations: 20% - 45% Multiple Choice, True/False, Matching Items, Completion

## **REPRESENTATIVE TEXTBOOKS:**

Donaldson, Cindy and Farley, Dan. Teambuilding and Problem Solving in the Workplace. Work Skills Associates,2020, or a comparable textbook/material. ISBN: 13: 9780966086911 Reading Level of Text, Grade: 11th Verified by: MS Word

## **ARTICULATION and CERTIFICATE INFORMATION**

Associate Degree: CSU GE: IGETC: CSU TRANSFER: Not Transferable UC TRANSFER: Not Transferable

## SUPPLEMENTAL DATA:

Basic Skills: N Classification: Y Noncredit Category: Y Cooperative Education: Program Status: 2 Stand-alone Special Class Status: N CAN: CAN Sequence: CSU Crosswalk Course Department: CSU Crosswalk Course Number: Prior to College Level: Y Non Credit Enhanced Funding: N Funding Agency Code: Y In-Service: N Occupational Course: D Maximum Hours: Minimum Hours: Course Control Number: CCC000587640 Sports/Physical Education Course: N Taxonomy of Program: 051400